

REMARKS

In response to the Office Action dated October 6, 2003, Applicant respectfully requests reconsideration. The application is believed to be in allowable condition.

Claims 15, 17-20, 22 and 28 stand rejected under 35 U.S.C. 103(a) as being unpatentable over U.S. Patent No. D426,242 (Ghassemmain) in view of U.S. Patent No. 4,394,055 (Smith).

Claim 15 is directed to a video game management system. The video game management system includes a main housing having a front face with at least one bay formed in the front face, at least one removable controller clip, wherein the controller clip is configured to cradle a video game controller and to accept a video game controller cord, and a surge suppression system disposed within the housing, wherein the surge suppression system is constructed and arranged to provide surge protected power to one or more electronic devices through at least one jack. The video game management system also includes at least one movable storage module disposed within the at least one bay in the main housing. The storage module includes one or more sliding trays that are constructed and arranged to store at least one of a disk and a memory card.

Ghassemmain discloses a computer accessory cabinet stand having multiple power plugs on its rear face. It appears that Ghassemmain also includes a drawer in a front face of the cabinet.

Smith discusses a container for holding a video game console and for storing other peripheral accessories related thereto. The container has an open top with ledges that will support a game console, while games, booklets, or control components (such as the handheld control portion) are stored beneath the console. The internal portions of the container include many different-sized holders to accommodate different cartridges.

Neither Ghassemmain nor Smith, alone or in combination, discloses or suggests a surge suppression system disposed within a housing, wherein the surge suppression system is constructed and arranged to provide surge protected power to one or more electronic devices through at least one jack, and at least one movable storage module disposed within the at least one bay in the main housing, as is recited in claim 15. Nor do Ghassemmain and Smith disclose one or more sliding trays to store a disk and/or a memory card. Ghassemmain discloses a front drawer, but does not illustrate any further storage components, while Smith discusses a bin arrangement for holding video cartridges, none of which are movable. Ghassemmain further illustrates power plugs on the rear side of a cabinet, but there is nothing that indicates surge protection circuitry or other functions of the power plugs, given the ornamental nature of the Ghassemmain patent. The system as described in claim 15 has the distinct advantage of storing a

plurality of different home entertainment paraphernalia, while protecting the home entertainment system from power outages or power surge situations, an advantage that is not provided in the prior art. Thus, claim 15 is patentable for at least the reasons set forth herein. Claims 17, 19-20 and 22 depend directly or indirectly from claim 15 and are patentable for at least the reasons noted above with respect to claim 15.

Claim 28 is directed to a video game management system for use with a video game console. The video game management system includes a housing having at least one bay formed in the front face of the housing and storage means for storing video game components, wherein the storage means are disposed in the bay. The video game management system further includes surge protected power means for providing surge protected power to at least one electronic device.

As discussed above with respect to claim 15, neither Ghassemian nor Smith, alone or in combination, discloses or suggests surge protected power means for providing surge protected power to at least one electronic device, and at least one bay formed in the front face of a housing and storage means for storing video game components, wherein the storage means are disposed in the bay, as is recited in claim 28. Thus, claim 28 is patentable over the cited references.

Claim 21 stands rejected under 35 U.S.C. 103(a) as being unpatentable over Ghassemian in view of Smith, and further in view of U.S. Patent No. 5,253,756 (Goekler). Goekler discusses a container for holding varying sizes of data-storage devices. Goekler does not, however, account for the deficiencies of Ghassemian and Smith discussed above with respect to claim 15. Claim 21 depends directly from claim 15 and is patentable for at least the reasons that claim 15 is patentable.

Claim 23 stands rejected under 35 U.S.C. 103(a) as being unpatentable over Ghassemian in view of Smith, and further in view U.S. Patent No. 6,252,754 (Chaudhry). Chaudhry discusses a plug-in surge suppressor. Chaudhry does not, however, overcome the deficiencies of Ghassemian and Smith discussed above with respect to claim 15. Claim 23 depends indirectly from claim 15 and is patentable for at least the reasons that claim 15 is patentable.

Claims 1-4, 6, 7, 9-10, 12, 24, and 25 are rejected under 35 U.S.C. 103(a) as being unpatentable over Ghassemian in view of Smith, and further in view of U.S. Patent No. 5,409,107 (Browne).

Claim 1 is directed to a video game management system. The video game management system includes a housing having a front face and at least one bay formed in the front face, at least one movable storage module disposed in the at least one bay, wherein the storage module is

constructed and arranged to store at least one of a disk and a memory card in a sliding tray disposed in the at least one bay, and at least one controller clip, wherein the controller clip is configured to cradle a video game controller. The video game management system further includes a surge suppression system constructed and arranged to provide surge protected power to one or more electronic devices, wherein the surge suppression system includes one or more surge protected power outlets.

Browne discusses a computer mouse holder for attachment to the body of a computer monitor to hold a mouse when it is not in use.

As discussed above with respect to claim 15, Ghassemian and Smith, alone or in combination, fail to disclose at least one movable storage module disposed in at least one bay, wherein the storage module is constructed and arranged to store at least one of a disk and a memory card in a sliding tray disposed in the at least one bay, as is recited in claim 1. Further, neither of Ghassemian and Smith discuss a surge suppression system that provides surge protected power to one or more electronic devices, wherein the system includes one or more surge protected power outlets. Although Ghassemian ornamentally illustrates plugs on a rear side of a cabinet, it does not teach or suggest a surge suppression system, including the circuitry required for such a system. The system of claim 1 is particularly advantageous, given the increase in the amount and types of electronics equipment and the need to protect such equipment from power surges. The Browne reference fails to compensate for the deficiencies of Ghassemian and Smith as discussed. Nor does Browne disclose a controller clip, wherein the controller clip is configured to cradle a video game controller, as is recited in claim 1. Thus, claim 1 is patentable over the cited references. Claims 2-4, 6, 7, and 12 depend, directly or indirectly from claim 1, and are patentable for at least the reasons that claim 1 is patentable. Claims 24-25 depend directly or indirectly from claim 15, discussed above, and are patentable for at least the reasons that claim 15 is patentable. Claims 9 and 10 have been canceled, rendering rejection as to these claims moot.

Claim 8 stands rejected under 35 U.S.C. 103(a) as being unpatentable over Ghassemian in view of Smith and Browne, and further in view of U.S. Patent No. 5,253,756 (Goekler).

Goekler discusses a data storage container having adjustable trays and a top cover that pivots about an axis so that the container can be opened; however, Goekler does not overcome the deficiencies of Ghassemian, Smith, and Browne, discussed above with respect to claim 1. Claim 8 depends directly upon claim 1, and is patentable for at least the reasons discussed above with respect to claim 1.

Claim 13 stands rejected under 35 U.S.C. 103(a) as being unpatentable over Ghassemmain in view of Smith and Browne, and further in view of Chaudhry.

Chaudhry discusses a surge suppression for use in overvoltage protection of electronic devices. The surge suppressor protects devices from overvoltage conditions appearing on AC power lines and coaxial transmission lines; however, Chaudhry does not overcome the deficiencies of Ghassemmain, Smith, and Browne, discussed above with respect to claim 1. Claim 13 depends indirectly from claim 1, and is patentable for at least the reasons discussed above with respect to claim 1.

Claims 29, 33 and 35 stand rejected under 35 U.S.C. 102(b) as being anticipated by Ghassemmain in view of Smith, and further in view of U.S. Patent No. D338,882 (Reiter).

Claim 29 is directed to a video game management system for storing objects used in conjunction with an electronic device. The video game management system includes a housing having a front face with at least one bay formed in the front face, wherein the housing includes mounting feet on a top surface of the housing to support a video game console or other electronic device. The support portions are constructed and arranged to provide an airflow passage between the video game console or other electronic device and a surface of the housing. The system further includes at least one movable storage module disposed in the at least one bay, wherein the storage module is constructed and arranged to store at least one of a disk, a DVD, a CD ROM, a video game disk, and a memory card, and a surge suppression system disposed within the housing. The surge suppression system is constructed and arranged to provide surge protected power to one or more electronic devices.

Reiter illustrates a stand for a computer.

As discussed above with respect to claim 15, neither Ghassemmain nor Smith discloses or suggests, alone or combination, at least one movable storage module disposed in at least one bay, wherein the storage module is constructed and arranged to store at least one of a disk and a memory card, and a surge suppression system disposed within the housing constructed and arranged to provide surge protected power to one or more electronic devices, as is recited in claim 29. Nor does Reiter show a housing including mounting feet disposed on a top surface of the housing to support a video game console or other electronic device, also recited in claim 29. For at least these reasons, claim 29 is patentable over the cited references. Claims 33 and 35 depend directly from claim 29 and are patentable for at least the reasons noted above with respect to claim 29.


Applicant: Arthur Joseph Burke, Jr.
U.S.S.N.: 10/044,157

Claim 11 has not been rejected over the prior art by the Examiner. It is therefore believed that claim 11 would be in allowable condition if rewritten to include the limitations of its base claim and any intervening claims. Independent claim 36 has been added to incorporate the limitations of claim 11 and its base claim. No new matter is introduced with the addition of claim 36.

Applicant: Arthur Joseph Blake, Jr.
U.S.S.N.: 10/044,157

Based on the foregoing, this application is believed to be in allowable condition, and a notice to that effect is respectfully requested. To answer any questions, or otherwise further the prosecution of this application, the Examiner may contact the undersigned attorney at the number provided below.

Respectfully submitted,



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